

Chained form

(n151)

A chained form is a canonical form for rank-2 distributions having growth vector $\gamma = \{2, 3, 4, 5, \dots, n\}$

$$\begin{aligned} \overset{\circ}{x}_1 &= u_1 \\ \overset{\circ}{x}_2 &= u_2 \\ \overset{\circ}{x}_3 &= x_2 u_1 \\ \overset{\circ}{x}_4 &= x_3 u_1 \\ &\vdots \\ \overset{\circ}{x}_n &= x_{n-1} u_1 \end{aligned} \quad \Rightarrow \overset{\circ}{x} = \begin{bmatrix} 1 \\ 0 \\ x_2 \\ x_3 \\ \vdots \\ x_{n-1} \end{bmatrix} u_1 + \begin{bmatrix} 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} u_2 = g_1(x) u_1 + g_2(x) u_2$$

degree of nonholonomy is $n-2$. To show: compute the filtration

$$\Delta_1 = \text{span}\{g_1, g_2\} \text{ has rank } 2$$

$$[g_1, g_2] = 0 - \frac{\partial g_1}{\partial x} g_2 = - \begin{bmatrix} 0 & - & - & 0 \\ 0 & - & - & 0 \\ 0 & 1 & 0 & - & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & & & \ddots & \\ 0 & - & 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = g_3$$

$$\Delta_2 = \Delta_1 + [\Delta_2, \Delta_1] = \text{span}\{g_1, g_2, g_3\} \text{ has rank } 3$$

2nd level Lie bracket:

$$[g_1, g_3] = 0 - \frac{\partial g_1}{\partial x} g_3 = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 1 \\ 0 & 0 \\ \vdots & \vdots \\ 0 & 10 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix} = g_4$$

$\Rightarrow \Delta_3 = \Delta_2 + [\Delta_1, \Delta_2] = \text{span}\{g_1, g_2, g_3, g_4\}$ has rank 4

$\Rightarrow \Delta_{n-1} = T_x \mathbb{R}^n = \bar{\Delta} \Rightarrow \text{LARC} = \Delta \text{ STCL}$

$\Rightarrow \mathcal{R} = \{2, 3, 4, \dots, n\}$

In addition: only $n-2$ Lie brackets are $\neq 0$ i.e. the minimal number of Lie brackets needed to achieve LARC

all the Lie brackets are of the form

$$[g_1, [g_1, \dots, [g_1, g_2, \dots]]] = \text{ad}_{g_1}^k g_2$$

"as in a linear system" (the system is bilinear)

Since $\underbrace{[g_1, [g_1, \dots, [g_1, g_2, \dots]]]}_{n\text{-times}} = \text{ad}_{g_1}^n g_2 = 0$

all n -level Lie brackets are 0, and so are all higher level Lie bracket

\rightarrow nilpotent system

example N-trailer system

has growth vector $\kappa = \{2, 3, 4, \dots, n\}$

\Rightarrow it is feedback equivalent to a chained form

$$\text{i.e. } \exists \begin{cases} z = \Phi(x) & \text{diffeom.} \\ v_i = \Psi_i(x, u_i) & \text{diffeom in } u_i \end{cases}$$

s.t. N-trailer $\dot{x}^e = \sum g_i(x) u_i$

can be transf. into a chained form by

$$\dot{z}^e = \sum_{i=1}^2 \left. \frac{\partial \Phi}{\partial x} \right|_{x=\Phi^{-1}(z)} g_i(\Phi^{-1}(z)) \Psi_i(\Phi^{-1}(z), \Psi^{-1}(u_i))$$

(I do not need to do two explicit calcul!)

example: rolling wheel

$$\dot{z}^e = \begin{bmatrix} \cos \theta \\ \sin \theta \\ 0 \end{bmatrix} v + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} w$$

growth vector $\kappa = \{2, 3\}$

\Rightarrow feedback equivalent to a chained form

$$\begin{cases} \dot{x}_1^e = u_1 \\ \dot{x}_2^e = u_2 \\ \dot{x}_3^e = x_2 u_1 \end{cases} \quad \left(\begin{array}{l} \text{original state: } z \\ \text{chained form: } x \end{array} \right)$$

computing explicitly:

choose: $\dot{x}_1 (= x) \triangleq z_1$
 $\dot{x}_3 (= y) \triangleq z_2$
 $u_1 \triangleq v \cos \theta$

hence $\dot{z}_1^e = \dot{x}_1 = v \cos \theta \triangleq u_1$

$x_2 \triangleq \tan \theta$
 \uparrow

$\dot{z}_2^e = \dot{x}_3 = v \sin \theta = \frac{u_1 \sin \theta}{\cos \theta} = u_1 \tan \theta \triangleq u_1 x_2$

derive x_2 : $\dot{x}_2 = \frac{\dot{\theta}}{\cos^2 \theta} = \frac{w}{\cos^2 \theta} \triangleq u_2$

⇒ complete transformation is

$$\left. \begin{cases} x_1 = z_1 \\ x_2 = \tan z_3 \\ x_3 = z_2 \end{cases} \right\} \begin{cases} u_1 = v \cos z_3 \\ u_2 = \frac{w}{\cos^2 z_3} \end{cases}$$

which is a feedback equivalence.

example - car-like vehicle

$$\left. \begin{cases} \dot{x} = v \cos \theta \\ \dot{y} = v \sin \theta \\ \dot{\theta} = v \frac{\tan \alpha}{L} \\ \dot{\beta} = w \end{cases} \right\} \text{in } z \text{ variables} \quad \left. \begin{cases} z_1 = v \cos z_3 \\ z_2 = v \sin z_3 \\ z_3 = v \frac{\tan z_4}{L} \\ z_4 = w \end{cases}$$

change into chained form:

choose $u_1 \triangleq v \cos z_3$
 $x_1 \triangleq z_1$
 $x_4 \triangleq z_2$

$$\left. \begin{cases} \dot{x}_1 = u_1 \\ \dot{x}_2 = u_2 \\ \dot{x}_3 = x_2 u_1 \\ \dot{x}_4 = x_3 u_1 \end{cases}$$

derive: $\dot{x}_4 = \dot{z}_2 = v \sin z_3 = u_1 \frac{\sin z_3}{\cos z_3} = u_1 \frac{\tan z_3}{\cos z_3} \triangleq x_3$
 i.e. $x_3 \triangleq \tan z_3$

derive $\dot{x}_3 = \frac{d}{dt} \tan z_3 = \frac{\dot{z}_3}{\cos^2 z_3} = \frac{v \tan z_4}{L \cos^2 z_3} \triangleq u_1 \frac{\tan z_4}{L \cos^3 z_3}$

define: $x_2 \triangleq \frac{\tan z_4}{L \cos^3 z_3}$

derivative x_2 : $\dot{x}_2 = \frac{d}{dt} \left(\frac{\tan z_4}{L \cos^3 z_3} \right) =$

$$= \frac{L \cos^2 z_3 \dot{z}_4 - 3L \cos^2 z_3 \tan z_4 \dot{z}_3 (-\sin z_3)}{L^2 \cos^6 z_3}$$

$$= \frac{L \cos z_3 W + 3 \sin z_3 \tan^2 z_4 u_1}{L^2 \cos^4 z_3}$$

$$= \frac{L \cos^2 z_3 W + 3 \sin z_3 \sin^2 z_4 u_1}{L^2 \cos^2 z_4 \cos^5 z_3} = u_2$$

complete transf. is

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} z_1 \\ \frac{\tan z_4}{L \cos^3 z_3} \\ \tan z_3 \\ z_2 \end{bmatrix} \left. \begin{array}{l} u_1 = v \cos z_3 \\ u_2 = \frac{W}{L \cos^3 z_3 \cos^2 z_4} + 3 \frac{\sin^2 z_3 \tan^2 z_4}{\cos^4 z_3} \end{array} \right\}$$

Motion planning for driftless systems (W156)

Consider the system

$$\dot{x} = \sum_{i=1}^m f_i(x) u_i$$

Motion planning problem:

Given x_0 and x_f , how to choose $u_i \in \mathcal{U}$ s.t.

$x(0) = x_0$ and $x(T) = x_f$ for some $T > 0$?

• for linear systems: optimal control, syst. invers.
Model Pred. Control

• for nonlinear systems: very difficult problem
- open-loop control (to generate a reference trajectory)
- then (if possible): feedback stabilize around the open-loop trajectory (or trajectory tracking)

• Today: examples of methods for open-loop control for special cases of driftless nonlinear control systems -

Optimal control of driftless systems

n156 bns

consider $\dot{x} = \sum_{i=1}^m g_i(x) u_i$ under ~~at~~ $m < n$
control (STLC)

want to steer the state from x_0 to x_f in time t
 $x(0) = x_0$ $x(t) = x_f$

while minimizing the control energy

$$\frac{1}{2} \int_0^t \|u(\tau)\|^2 d\tau = \frac{1}{2} \int_0^t u^T(\tau) u(\tau) d\tau$$

• Here: only heuristic derivation of the necessary conditions from calculus of variations

• construct cost function J which includes the constraints as Lagrange multipliers $\lambda(t)$

$$J(x, \lambda, u) = \int_0^t \left(\frac{1}{2} u^T(\tau) u(\tau) - \lambda^T \left(\dot{x} - \sum_{i=1}^m g_i(x) u_i \right) \right) d\tau$$

• Introduce the Hamiltonian function

$$H(x, \lambda, u) \triangleq \frac{1}{2} u^T u + \lambda^T \sum_{i=1}^m g_i(x) u_i$$

using this and integrating by part the $\lambda^T \dot{x}$ ^{term} of J

$$J(x, \lambda, u) = -\lambda^T(t) x(t) \Big|_0^t + \int_0^t (H(x, \lambda, u) + \dot{\lambda}^T x) d\tau$$

$$\text{where } \frac{d}{dt} (\lambda^T x) = \dot{\lambda}^T x + \lambda^T \dot{x} = \Delta - \int \left(\frac{d}{dt} (\lambda^T x) + \dot{\lambda}^T x \right) = -\lambda^T \dot{x}$$

use calculus of variations around the optimum ^(vector)
 Consider variation in u : δu and the variation
 in x they induce: δx .

These induce variations in the cost $J = \delta J$

$$\delta J = -\lambda^T(t) \delta x(t) \Big|_0^1 + \int_0^1 \left(\frac{\partial H^T}{\partial x} \delta x + \frac{\partial H^T}{\partial u} \delta u + \dot{\lambda}^T \delta x \right) dt$$

If optimum has been found a necessary condition
 is that $\delta J = 0 \forall$ variations δu and δx

e.g.

$$\begin{cases} \dot{\lambda} = -\frac{\partial H^T}{\partial x} \\ \frac{\partial H}{\partial u} = 0 \end{cases} \quad (\text{ie. } J \text{ has a minimum } \Rightarrow \delta J = 0)$$

Euler-Lagrange eq.

From the second it follows:

\Rightarrow optimal Hamiltonian is then

$$H^*(x, \lambda) = -\frac{1}{2} \sum_{i=1}^m (\lambda^T g_i(x))^2$$

(optimal controls expressed
as function of adjoint
variables λ)

From which one gets the Hamiltonian eq.
 for the optimal control problem

$$\begin{cases} \dot{x} = \frac{\partial H^*}{\partial \lambda}(x, \lambda) = -\sum_i g_i(x) (\lambda^T g_i(x)) \\ \dot{\lambda} = -\frac{\partial H^*}{\partial x}(x, \lambda) = \sum_i \frac{\partial g_i^T}{\partial x} \lambda (\lambda^T g_i(x)) \end{cases}$$

with boundary cond $x(0) = x_0$, $x(1) = x_f$
 (or $\lambda(1) = 0$)

- Problem: difficult to solve / use in practice
 - necessary cond (not suff)
 - abnormal minimizers (because of the "misstay directions" \rightarrow sub-Riemannian geom.)

Steering chained-form systems using sinusoids

$$\begin{aligned} \dot{x}_1 &= u_1 \\ \dot{x}_2 &= u_2 \\ \dot{x}_3 &= x_2 u_1 \\ &\vdots \\ \dot{x}_n &= x_{n-1} u_1 \end{aligned}$$

want to steer x from x_0 to x_f

idea: use sinusoids at integrally related frequencies

ex: if $\left. \begin{aligned} u_1 &= \sin 2\pi t \\ u_2 &= \cos 2\pi k t \end{aligned} \right\} \Rightarrow \left. \begin{aligned} \dot{x}_3 & \text{ has component at freq. } 2\pi(k-1) \\ \dot{x}_4 & \text{ " " " " } 2\pi(k-2) \\ & \vdots \\ \dot{x}_{k+2} & \text{ " " " " } 0 \end{aligned} \right\}$

\Rightarrow when integrated between 0 and 1 x_1, x_2, \dots, x_{k+1} return to their initial value, while x_{k+2} has a net motion (frequency 0 \Rightarrow a constant)

Algorithm: $(t_0=0, t_{final}=1)$

1) steer x_1 and x_2 to their desired values (using proper u_1 and u_2) ($\dot{x}_1 = u_1, \dot{x}_2 = u_2$ are both first order integrators \rightarrow trivial)

2) for each $x_{k+2}, k \geq 1$, (ie. x_3, x_4, \dots) Steer x_{k+2} to its final value using $u_1 = a \sin 2\pi t$ where $u_2 = b \cos 2k\pi t$
 a and b s.t. $x_{k+2}(1) - x_{k+2}(0) = \left(\frac{a}{4\pi}\right)^k \frac{b}{k!}$

proof (idea)

Why x_i ($i=1, \dots, k+1$) are such that $x_i(1) = x_i(0)$ with these inputs?

use trigonometric formula

$$\int \sin \alpha \tau \sin \beta \tau d\tau = \frac{\sin(\alpha-\beta)\tau}{2(\alpha-\beta)} - \frac{\sin(\alpha+\beta)\tau}{2(\alpha+\beta)}$$

term at lower freq. term at higher freq.

Using this formula, with u_1 and u_2 given above

$$x_1 = a \int_0^1 \sin 2\pi \tau d\tau = \frac{a}{2\pi} [\cos 2\pi \tau]_0^1 = -\frac{a}{2\pi} [\cos 2\pi - 1] = 0$$

$$x_2 = b \int_0^1 \cos 2\pi k \tau d\tau = \left[\frac{b}{2\pi k} \sin 2\pi k \tau \right]_0^1 = \frac{b}{2\pi k} \sin 2\pi k$$

use this inside $\dot{x}_3 = x_2 u_1$

$$\dot{x}_3 = x_2 u_1 = \frac{ab}{2\pi k} \sin 2\pi k \tau \sin 2\pi \tau$$

now integrate this

$$x_3(t) = \frac{+ab}{2k\pi} \int_0^t \sin 2k\pi\tau \sin 2\pi\tau \, d\tau$$

$$= \frac{+ab}{2k\pi} \left[\frac{\sin((k-1)2\pi\tau)}{2\pi(k-1)} - \frac{\sin((k+1)2\pi\tau)}{2\pi(k+1)} \right]_0^t$$

only this matter

similarly

$$\dot{x}_4 = x_3 u_1 = \left(-\frac{ab}{2k\pi} \frac{\sin((k-1)2\pi t}{2\pi(k-1)} + \dots \right) a \sin 2\pi t$$

integrating

$$x_4(t) = \frac{1}{2} \frac{a^2 b}{2\pi k \cdot 2\pi(k-1)} \int_0^t \sin 2\pi(k-1)\tau \sin 2\pi\tau \, d\tau + \dots$$

$$= \frac{1}{2} \frac{a^2 b}{(2\pi)^3 k \cdot (k-1)(k-2)} \sin((k-2)2\pi t) + \dots$$

⋮

$$x_{k+2} = \frac{1}{2^{k-1}} \frac{a^k b}{(2\pi)^k k!} \int_0^t \sin^k 2\pi\tau \cdot \sin 2\pi\tau \, d\tau$$

$= \int_0^t \sin^k 2\pi\tau \, d\tau \neq 0$ When integrated between 0 and π

Motion planning via differential flatness (1/16)

Consider a nonlinear control system

$$\dot{x} = f(x, u) \quad \text{underactuated } m < n$$

def the system is differentially flat if \exists

m (= n° of inputs) "output" functions $y_1(t), \dots, y_m(t)$ (call $y \triangleq \begin{bmatrix} y_1 \\ \vdots \\ y_m \end{bmatrix}$) s.t. both x and u can be expressed as algebraic functions of y and of its derivatives i.e.

$$x = \phi(y, \dot{y}, \ddot{y}, y^{(3)}, \dots)$$

$$u = \psi(y, \dot{y}, \ddot{y}, y^{(3)}, \dots)$$

• y is called flat output (vector of flat outputs)

• differential flatness is a form of system inversion: the whole system (state and input functions) becomes a trivial algebraic expression of y .

⇒ motion planning problem can be solved exactly by specifying $y(t)$.

example chained form

$\dot{x}_1 = u_1$
 $\dot{x}_2 = u_2$
 $\dot{x}_3 = x_2 u_1$
 \vdots
 $\dot{x}_n = x_{n-1} u_1$

n states
 $m=2$ inputs \Rightarrow z flat outputs
 choose as flat outputs

$$y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} x_n \\ x_1 \end{bmatrix}$$

deriving

$$\dot{y} = \begin{bmatrix} \dot{x}_n \\ \dot{x}_1 \end{bmatrix} = \begin{bmatrix} x_{n-1} u_1 \\ u_1 \end{bmatrix}$$

$\Rightarrow u_1 \triangleq \dot{y}_2$ (I have obtained an input as function of two flat outputs)

$\Rightarrow x_{n-1} = \frac{\dot{y}_1}{u_1} \triangleq \frac{\dot{y}_1}{\dot{y}_2}$ (I have obtained x_{n-1} as function of two flat outputs)

derive again y_1 :

$$\ddot{y}_1 = \dot{x}_{n-1} u_1 + x_{n-1} \dot{u}_1 = x_{n-2} u_1^2 + \frac{\dot{y}_1}{\dot{y}_2} \ddot{y}_2$$

\Rightarrow can obtain x_{n-2}

$$x_{n-2} = \frac{\ddot{y}_1 - \frac{\ddot{y}_2 \dot{y}_1}{\dot{y}_2}}{u_1^2} = \frac{\ddot{y}_1}{\dot{y}_2^2} - \frac{\dot{y}_1 \ddot{y}_2}{\dot{y}_2^3} \triangleq \phi_{n-2}(y, \dot{y}, \ddot{y})$$

iterate the procedure (differentiate and extract $x_{n-3} \dots$)

\vdots
 $x_1 = \phi_1(y, \dot{y}, \ddot{y}, \dots)$
 derive, and get
 $u_2 = \psi(y, \dot{y}, \ddot{y}, \dots)$

Singularities of the procedure: terms at the denominator may vanish \Rightarrow must have $u_1 \neq 0$ i.e. $\dot{y}_2 \neq 0$ etc ..

(these can be imposed when choosing a trajectory $y(t)$ on which to move the system) -

• differential flatness can be used in conjunction with feedback equivalence

remark
example: if a system is feedback equivalent to a chained form then it is also differentially flat -

example rolling wheel

$$\begin{cases} \dot{x} = v \cos \theta \\ \dot{y} = v \sin \theta \\ \dot{\theta} = \omega \end{cases} \quad \begin{matrix} n = 3 \\ m = 2 \end{matrix}$$

we know this is equivalent to $\begin{matrix} \dot{x}_1 = u_1 \\ \dot{x}_2 = u_2 \\ \dot{x}_3 = x_2 u_1 \end{matrix}$

\Rightarrow we can take the flat outputs of the chained form and transform into flat outputs of the rolling wheel -

alternatively: we can compute them directly in the rolling wheel basis -

Choose $\begin{cases} y_1 = x \\ y_2 = y \end{cases}$ as flat outputs

derive

$$\begin{aligned} \dot{y}_1^0 &= \dot{x}^0 = v \cos \theta \\ \dot{y}_2^0 &= \dot{y}^0 = v \sin \theta \end{aligned} \Rightarrow \frac{\dot{y}_2^0}{\dot{y}_1^0} = \frac{\dot{y}^0}{\dot{x}^0} = \tan \theta$$

$$\Rightarrow \theta \triangleq \arctan\left(\frac{\dot{y}_2^0}{\dot{y}_1^0}\right)$$

observe that $\dot{x}^{02} + \dot{y}^{02} = v^2(\cos^2 \theta + \sin^2 \theta) = v^2$

$$\Rightarrow v \triangleq \sqrt{\dot{x}^{02} + \dot{y}^{02}} = \sqrt{\dot{y}_1^{02} + \dot{y}_2^{02}}$$

derive θ :

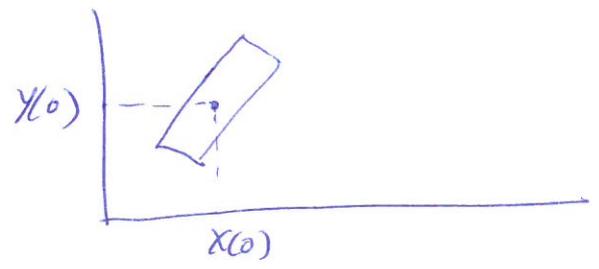
$$\begin{aligned} \dot{\theta} &= w \triangleq \frac{d}{dt} \left(\arctan \frac{\dot{y}_2^0}{\dot{y}_1^0} \right) = \frac{1}{1 + \left(\frac{\dot{y}_2^0}{\dot{y}_1^0}\right)^2} \frac{d}{dt} \left(\frac{\dot{y}_2^0}{\dot{y}_1^0} \right) \\ &= \frac{\cancel{\dot{y}_1^0}^2}{\dot{y}_1^{02} + \dot{y}_2^{02}} \frac{\ddot{y}_2^0 \dot{y}_1^0 - \dot{y}_1^0 \ddot{y}_2^0}{\cancel{\dot{y}_1^0}^2} = \frac{\dot{y}_1^0 \ddot{y}_2^0 - \ddot{y}_1^0 \dot{y}_2^0}{\dot{y}_1^{02} + \dot{y}_2^{02}} \end{aligned}$$

$\Rightarrow x, y, \theta$ and v, w are all expressed as functions of $y, \dot{y}, \ddot{y}, \dots$

\Rightarrow system is indeed differentially flat

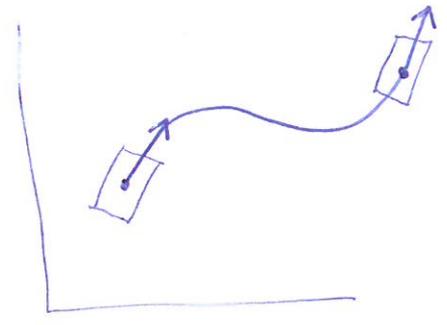
As can be seen, the explicit calculation of flat outputs gets quickly messy, but it is nevertheless a very useful method to do motion planning, since the flat outputs coincide with the (x, y) coordinates of the rolling wheel.

Doing motion planning i.e. choosing x, y at $t=0$ and $v(t), w(t)$ so that $x(t)$ and $y(t)$ are those given then becomes choosing a curve in \mathbb{R}^2 (e.g. a spline) between $x(0), y(0)$ and $x(t), y(t)$



assigning also $\dot{x}(0), \dot{y}(0)$ and $\dot{x}(t), \dot{y}(t)$ means choosing a planar cubic spline

to respect the nonholonomic constraints, it is necessary to assign also θ (which is a function of y_1, y_2 hence it is available).



$x(0), y(0), \dot{x}(0), \dot{y}(0)$ and $\bar{x}(t), y(t), \dot{x}(t), \dot{y}(t)$ can all be expressed as funct. of flat outputs $\Rightarrow v(t)$ and $w(t)$ that allows to follow exactly that traj can be computed

