

PART II: CONTROLLABILITY

(187)

Today: Basics of differential geometry

nonlinear control system $\dot{x} = f(x, u)$

- autonomous

- $x \in M$ smooth (i.e. C^∞) or real analytic (i.e. admits a power series expansion) manifold

- $u \in \mathcal{U}$ class of admissible control functions

* bounded measurable

* piecewise const.

* smooth

- $f: M \times \mathcal{U} \rightarrow TM$ is an (input-parameter) vector field

$\mathcal{V}(M) =$ set of all vector fields over M

Murray-Li-Sastry "A Mathematical Introduction to Robotic Manipulation"

Nijmeijer-van der Schaft "Nonlinear Dynamical Control Systems"

A. Isidori "Nonlinear Control Systems"

Manifold is a subset of \mathbb{R}^n defined by
 some smooth hypersurface, defined
 implicitly (like $\eta_i(x) = 0$ from last time)
 or explicitly (like $x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \in \mathbb{R}^n$ $x_2 = h(x_1)$
 from last time)

ex $M = \{x \in \mathbb{R}^n \text{ s.t. } \eta_i(x) = 0 \text{ } i = 1, \dots, m-m\}$

If rank of the Jacobian

$$\text{rank} \begin{bmatrix} \frac{\partial \eta_1}{\partial x_1} & \dots & \frac{\partial \eta_1}{\partial x_n} \\ \vdots & & \vdots \\ \frac{\partial \eta_{m-m}}{\partial x_1} & \dots & \frac{\partial \eta_{m-m}}{\partial x_n} \end{bmatrix} = m$$

then by the implicit function theorem
 M is a smooth manifold of dim m

example: Sphere $S^{n-1} = \{x \in \mathbb{R}^n \text{ s.t. } \|x\|_2^2 = 1 = \sum_{i=1}^n x_i^2\}$
 $n-1$ dimensional manifold

example: Ball in \mathbb{R}^n $B^n = \{x \in \mathbb{R}^n \text{ s.t. } \|x\|_2^2 \leq 1\}$
 special kind of manifold:
manifold with boundary $\dim(\text{int}(B^n)) = n$
 $\dim(\partial(B^n)) = n-1$

example (Lie) group of matrices

$$GL(n) = \{ A \in \mathbb{R}^{n \times n} \text{ s.t. } \det(A) \neq 0 \}$$

= general linear group

group + manifold = Lie group

def: group G : set of elements with an operation (multiplication)

$$G \times G \rightarrow G$$

endowed with

1) identity element I
(i.e. $A \cdot I = A$)

2) inverse element : $A \in G \Rightarrow \exists A^{-1} \in G$
(i.e. $\forall A \in G \exists B \in G \text{ s.t. } AB = I$)

example (simplest example of manifold)

$$M = \mathbb{R}^n$$

example of manifold: any open set of \mathbb{R}^n

geometric definition of manifold

def a manifold is a topological space with an atlas of charts of local coordinates

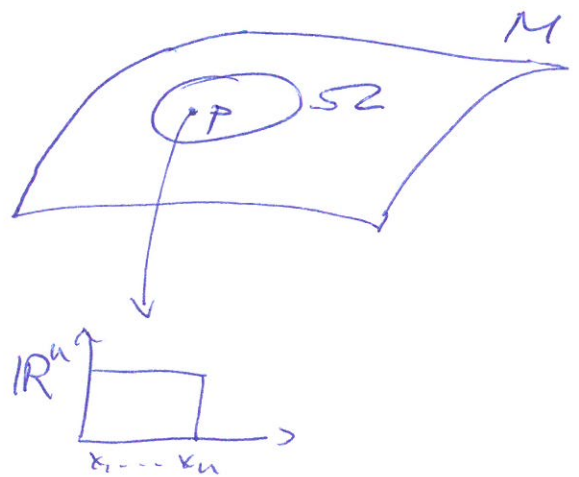
topological space: a set with a notion of topology i.e. whose subsets are open subsets s.t.

- union of open sets is open
- intersection of open sets is open
- \emptyset and X are open sets

a manifold of dim n locally looks like \mathbb{R}^n and local charts make this identification precise

For any point $p \in M$
 \exists open set $\Omega \subset M$
which can be mapped
via a local chart ϕ
into ~~the~~ an open set of \mathbb{R}^n

$$x = \phi(p)$$

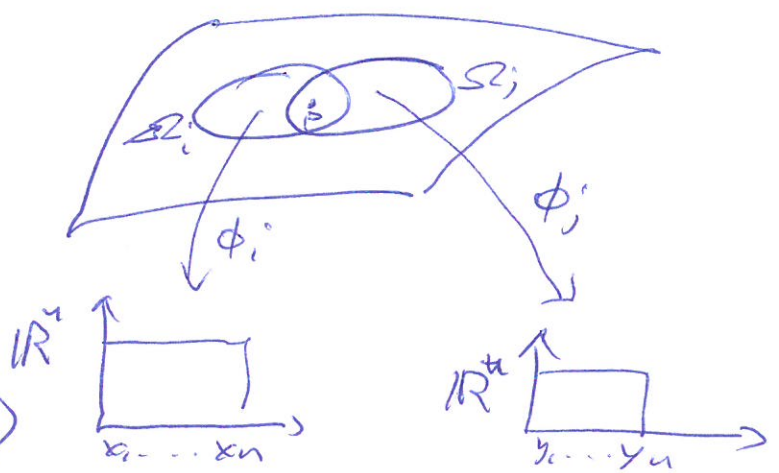


We have always implicitly assumed that our state space locally looks like \mathbb{R}^n (an open domain of \mathbb{R}^n , more precisely)

Each point of M can have a different chart $\Rightarrow (\Omega_i, \phi_i)$ form an atlas of charts s.t. they are compatible on the overlaps

$x = \phi_i^{-1}(p)$ = local coord. description of p

$\Rightarrow \phi$ has to be invertible (a bijection)



$y = \phi_j(p)$
 $x = \phi_i^{-1}(p)$ \Leftrightarrow $y = \phi_j(\phi_i^{-1}(x))$ also bijection
 $p = \phi_i^{-1}(x) = \phi_j^{-1}(y)$

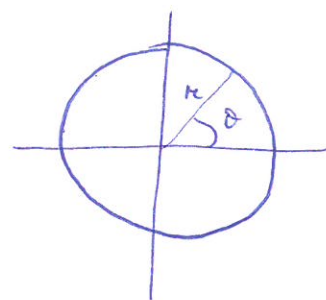
- charts (Ω_i, ϕ_i) have to be smooth
- charts (Ω_i, ϕ_i) have to be countably many
- atlas : $\bigcup_i \Omega_i = M$

example circle in \mathbb{R}^2 $S^1 \subset \mathbb{R}^2$
 $S^1 = \{x_1^2 + x_2^2 = 1\}$

polar coordinates

r, θ

for instance $r=1$, $-\pi \leq \theta \leq \pi$



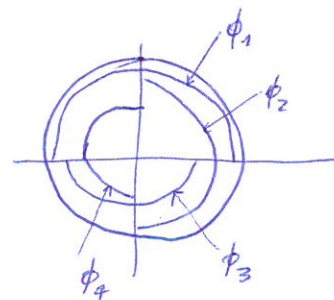
S^1 has $\dim 1 \Rightarrow$ only 1 coordinate

$\phi: S^1 \rightarrow \mathbb{R}$ $x_1 = \cos \theta$ $-\pi \leq \theta \leq \pi$
then $x_2 = \sqrt{1 - x_1^2}$

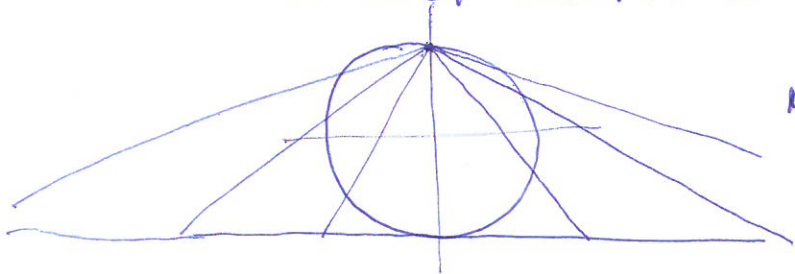
However $\phi(\theta) = \cos \theta$ is not invertible everywhere
($\theta = \pm \pi/2$)

\Rightarrow must choose multiple charts

4 charts $x_1 = \phi_1 = \cos \theta$ $x_2 = \sqrt{1 - x_1^2}$
 $x_2 = \phi_2 = \sin \theta$ $x_1 = \sqrt{1 - x_2^2}$
⋮



construction of charts is not unique



in projective geometry one would map S^1 to \mathbb{R} in this way

why invertible charts? because calculations are done in the \mathbb{R}^n space, not in M : if $\psi: M \rightarrow \mathbb{R}$ is a function then we use $\psi \circ \phi^{-1}: \mathbb{R}^n \rightarrow \mathbb{R}$ to do everything

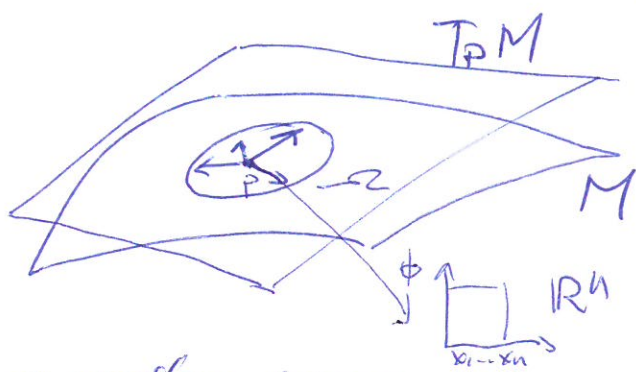
charts are used to define a differentiable structure on the manifold

def a function $\psi : M \rightarrow \mathbb{R}$ is differentiable if \forall charts (Ω, ϕ) $\psi \circ \phi^{-1} : \mathbb{R}^n \rightarrow \mathbb{R}$ is differentiable

→ differentiable manifold

Tangent space at $p \in M$

~~is~~ the collection of all tangent vectors at p
= collection of all derivations at p



$T_p M$ is a vector space

If $(x_1, \dots, x_n) \in \mathbb{R}^n$ is the set of local coordinates induced by the chart

$\Rightarrow \left(\frac{\partial}{\partial x_1}, \dots, \frac{\partial}{\partial x_n} \right)$ set of local coord. induced on $T_p M$ by the chart.

$\dim(T_p M) = \dim(TM)$

tangent vector = element of $T_p M$

$v \in T_p M$ has a coordinate description

$$v = v_1 \frac{\partial}{\partial x_1} + \dots + v_n \frac{\partial}{\partial x_n}$$

or simply $v = \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix}$ if there is no ambiguity

Tangent bundle = collection of all tangent spaces at all points

$$TM \triangleq \bigcup_{p \in M} T_p M$$

TM has dim $2n$ and elements $(p, T_p M)$

Vector fields = smooth map $M \rightarrow TM$

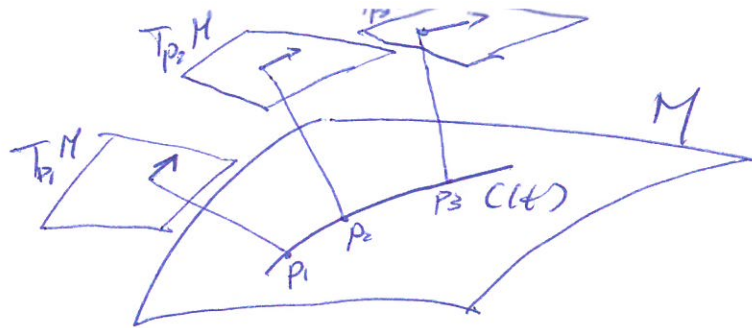
that we use to represent odes on manifold.

$$f: M \rightarrow TM$$
$$p \mapsto f(p)$$

in coordinates x_1, \dots, x_n ~~that is $(p, T_p M)$~~

$$f(p) = f_1(p) \frac{\partial}{\partial x_1} + \dots + f_n(p) \frac{\partial}{\partial x_n} \quad (\text{operator form})$$

when there is no ambiguity: $x \equiv p \quad f(x) = \begin{bmatrix} f_1(x) \\ \vdots \\ f_n(x) \end{bmatrix}$



time interval $I \subseteq \mathbb{R}$

$$c: I \rightarrow M$$

consider a curve $c(t)$ on the manifold

$$t \mapsto c(t)$$

since $T_p M$ represents all derivatives, it we

$$\text{have } \frac{dc(t)}{dt} = f(c(t)) = f \circ c(t)$$

for some v.f. $f \in \mathcal{V}(M)$, then $f(c(t))$ "collects" the tangent vectors to $c(t)$ at all points and $c(t)$ can be considered an integral curve of the vector field f . (also called flow)

example

if $M = \mathbb{R}^n$ local chart (x_1, \dots, x_n) is also global

\Rightarrow a single chart suffice for M

$\Rightarrow \left(\frac{\partial}{\partial x_1} \dots \frac{\partial}{\partial x_n} \right)$ global chart also for TM

since $TM = \mathbb{R}^n \times \mathbb{R}^n$

canonical coordinates: $x_i \in \begin{bmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix} \leftarrow i\text{th}$
 where $\frac{\partial}{\partial x_i} = \begin{bmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix} \leftarrow i\text{th}$

⇒ I can write the vector field

$$f(x) = f_1(x) \frac{\partial}{\partial x_1} + \dots + f_n(x) \frac{\partial}{\partial x_n} \quad \square$$

$$f(x) = f_1(x) \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} + \dots + f_n(x) \begin{bmatrix} 0 \\ \vdots \\ 1 \end{bmatrix}$$

ex linear vector field on $M = \mathbb{R}^n$

$$f(x) = Ax \quad A \in \mathbb{R}^{n \times n} \quad x \in \mathbb{R}^n$$

$$Ax = \begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{n1} & \dots & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = \sum_j a_{1j} x_j \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} + \dots + \sum_j a_{nj} x_j \begin{bmatrix} 0 \\ \vdots \\ 1 \end{bmatrix}$$

$$f_i(x) = \sum_j a_{ij} x_j$$

Notation for flow (or integral curve) along f

$$\Phi^f(t, p) = \Phi_t^f(p)$$

$$\begin{aligned} \Phi_t^f : \underbrace{I \times M}_{\subset \mathbb{R}} &\rightarrow M \\ (t, p) &\mapsto \Phi_t^f(p) \end{aligned}$$

f is called
an infinitesimal generator of
the flow Φ_t^f
 $f(p) = \frac{d}{dt} \Phi_t^f(p) \Big|_{t=0}$

def A vector field is said complete if its integral curve is defined for $I = \mathbb{R}$ (i.e. also for "negative times")

flow composition

$$\Phi_{t_2}^f \circ \Phi_{t_1}^f (p) = \Phi_{t_1+t_2}^f (p)$$

- If f is complete flow composition form a group
- If f not complete (e.g. $t \geq 0$) then flow compos. form a semigroup (all properties of a group except inverse) -

It is called a one-parameter semigroup (param is time)

If f complete: for any $\Phi_t^f(p) \exists$ an inverse $\Phi_{-t}^f(p)$ s.t. $\Phi_{-t}^f \circ \Phi_t^f (p) = p$

ex linear system (linear v.f) $f(x) = Ax$

$$x(t_2) = \Phi_{t_2}^f(x_0) = e^{At} x_0$$

$$\begin{aligned}
 x(t_2) &= \Phi_{t_2}^f \circ \Phi_{t_1}^f(x_0) = e^{At_2} e^{At_1} x_0 = e^{A(t_1+t_2)} x_0 \\
 &= \Phi_{t_1+t_2}^f(x_0)
 \end{aligned}$$

If $t_2 = -t_1 \Rightarrow e^{A(t_2+t_1)} x_0 = e^{A(t_1-t_1)} x_0 = x_0$

Operations with vector fields

Given:

$$f \in \mathcal{V}(M) \text{ i.e.}$$

- vector field $f : M \rightarrow TM$

$$p \mapsto (p, f(p)) = \left(p, \sum f_i(p) \frac{\partial}{\partial x_i} \right)$$

$$\left(\text{or even } = \left(p, \sum f_i(\phi(x)) \frac{\partial}{\partial x_i} \right) \right)$$

- real-valued function, smooth

$$\psi : M \rightarrow \mathbb{R} \quad \psi \in C^\infty$$

1) Lie derivative of a function w.r.t. a v.f.

= directional derivative of a function along the v.f.

$$L_f \psi : M \rightarrow \mathbb{R}$$

$$p \mapsto L_f \psi(p)$$

in coordinates:

$$L_f \psi(p) = \left(\sum_i f_i(p) \frac{\partial}{\partial x_i} \right) \psi(p)$$

$$= \sum_i f_i(p) \frac{\partial \psi(p)}{\partial x_i} = \underbrace{\frac{\partial \psi(p)}{\partial x}}_{\text{gradient of } \psi} f(p)$$

same as the directional derivative we saw for Lyapunov function

Multiple Lie derivative can be applied :

$f, g \in \mathcal{V}(M)$ $\psi: M \rightarrow \mathbb{R}$ function
 since $L_f \psi: M \rightarrow \mathbb{R}$ is also a function

$$L_g L_f \psi \triangleq L_g (L_f \psi) = \frac{\partial (L_f \psi(p))}{\partial x} g(p)$$

Applying k -times the same v.f. \Rightarrow recursive def

$$L_f^k(\psi) \triangleq L_f(L_f^{k-1}\psi) \quad \text{with } L_f^0 \psi = \psi$$

2) Lie bracket of two v.f. $[\cdot, \cdot]$

given $f, g \in \mathcal{V}(M)$, and a test function $\psi: M \rightarrow \mathbb{R}$, the Lie bracket is the bilinear map

$$[\cdot, \cdot]: \mathcal{V}(M) \times \mathcal{V}(M) \rightarrow \mathcal{V}(M)$$

$$(f, g) \longmapsto [f, g]$$

computed as (along test function)

$$[f, g]\psi(p) = L_f L_g \psi(p) - L_g L_f \psi(p)$$

in local coordinates (x_1, \dots, x_n) (no need of test funct.)

$$[f, g](x) = \frac{\partial g(x)}{\partial x} f(x) - \frac{\partial f(x)}{\partial x} g(x)$$

where $\frac{\partial g}{\partial x}$ and $\frac{\partial f}{\partial x}$ are Jacobians, computed at $x = \phi(p)$

proof (that the two expressions are the same)

$$\text{From } f = \sum_i f_i \frac{\partial}{\partial x_i} \quad g = \sum_i g_i \frac{\partial}{\partial x_i} \quad L_f \psi = \sum_i f_i \frac{\partial \psi}{\partial x_i}$$

$$\begin{aligned} L_g L_f \psi &= \sum_j g_j \frac{\partial}{\partial x_j} \left(\sum_i f_i \frac{\partial \psi}{\partial x_i} \right) \\ &= \sum_j \sum_i g_j \left(\frac{\partial f_i}{\partial x_j} \frac{\partial \psi}{\partial x_i} + f_i \frac{\partial^2 \psi}{\partial x_i \partial x_j} \right) \end{aligned}$$

hence

$$\begin{aligned} L_f L_g \psi - L_g L_f \psi &= \sum_j \sum_i \left(f_j \left(\frac{\partial g_i}{\partial x_j} \frac{\partial \psi}{\partial x_i} + g_i \frac{\partial^2 \psi}{\partial x_i \partial x_j} \right) \right. \\ &\quad \left. - g_j \left(\frac{\partial f_i}{\partial x_j} \frac{\partial \psi}{\partial x_i} + f_i \frac{\partial^2 \psi}{\partial x_i \partial x_j} \right) \right) \end{aligned}$$

$$= \sum_i \sum_j \left(f_j \frac{\partial g_i}{\partial x_j} - g_j \frac{\partial f_i}{\partial x_j} \right) \frac{\partial \psi}{\partial x_i} \quad \text{sum over } j$$

$$= \sum_i \left(\frac{\partial g_i}{\partial x} f - \frac{\partial f_i}{\partial x} g \right) \frac{\partial \psi}{\partial x_i} \quad \text{which is the coord. exp. for a v.f. } h = \sum h_i \frac{\partial}{\partial x_i}$$

$$= \left(\frac{\partial g}{\partial x} f - \frac{\partial f}{\partial x} g \right) \psi(x) \quad //$$

consequence: you do not need a test function to compute $[\cdot, \cdot]$, only the v.f. f and g .

Alternative notation: "ad"

$$\text{ad}_f g(p) \triangleq [f, g](p)$$

Properties of Lie bracket

• $[f, f] = 0$ a v.f. commutes with itself

• recursive calculation of v.f.

$$[f, [f, g]] = \text{ad}_f^2 g$$

$$\text{ad}_f^k g = [f, \text{ad}_f^{k-1} g], \text{ad}_f^0 g = g$$

• two vector fields commute if $[f, g] = 0$

$$[L_f, L_g] = L_f L_g - L_g L_f = L[f, g]$$

example linear v-f. $f(x) = Ax$, $g(x) = Bx$

$$\begin{aligned}
 [Ax, Bx] &= [f, g](x) = \frac{\partial g}{\partial x} f - \frac{\partial f}{\partial x} g = \frac{\partial (Bx)}{\partial x} Ax - \frac{\partial (Ax)}{\partial x} Bx \\
 &= BAx - ABx = (BA - AB)x = [B, A]x \\
 &= \text{matrix commutator} = -[A, B]x
 \end{aligned}$$

example $f(x) = a = \text{const}$, $g(x) = Bx$ linear

$$[f, g](x) = Ba = \text{const}.$$

example $f(x) = a = \text{const}$ $g(x) = b = \text{const}$.

$$[f, g](x) = 0$$

Lie algebra

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def A Lie algebra is a vector space V (over the real ^{field} \mathbb{R}) endowed with a bilinear operation (the Lie bracket) s.t.

1) (bilinearity) $[\alpha_1 f_1 + \alpha_2 f_2, g] = \alpha_1 [f_1, g] + \alpha_2 [f_2, g]$
 $\forall \alpha_1, \alpha_2 \in \mathbb{R}$
 $\forall f_1, f_2, g \in V$

2) (skew-symmetry) : $[f, g] = -[g, f]$

3) (Jacobi identity)

$$[f, [g, h]] + [g, [h, f]] + [h, [f, g]] = 0$$

$\forall f, g, h \in V$

def a Lie subalgebra is a vector subspace $W \subset V$ s.t. $[f, g] \in W \quad \forall f, g \in W$
(invar. w.r.t. the Lie bracket operation)

example of subalgebra of $\mathfrak{gl}(3)$

$\mathfrak{so}(3)$ = special orthogonal Lie algebra
= matrix Lie algebra of skew-symmetric matrices

$$= \{ A \in \mathfrak{gl}(3) \text{ s.t. } A^T = -A \}$$

$\dim(\mathfrak{so}(3)) = 3$ (Lie algebra is a vector space hence it has a basis of equal dim)

basis of $\mathfrak{so}(3)$:

$$A_1 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \quad A_2 = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix} \quad A_3 = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

commutation relations

$$[A_1, A_2] = A_3$$

$$[A_2, A_3] = A_1$$

$$[A_3, A_1] = A_2$$

Any element of $\mathfrak{so}(3)$ has the form $A = \sum d_i A_i = \begin{bmatrix} 0 & -d_3 & d_2 \\ d_3 & 0 & -d_1 \\ -d_2 & d_1 & 0 \end{bmatrix}$

meaning of basis elements: infinitesimal rotations around 3 axes of rotation

