

Digital Signal Processing, Lecture 12

Design of Adaptive Algorithms and Examples



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Summary of Lecture 11 (I/III)

Adaptive signal processing algorithms deals with the problem of estimating the time-varying parameters in real-time, where

$$y(t) = \varphi^T(t)\theta(t) + e(t)$$

The algorithms are in the form

$$\hat{\theta}(t) = \hat{\theta}(t-1) + K(t) (y(t) - \varphi^T(t)\hat{\theta}(t-1))$$

Summary of Lecture 11 (II/III)

Recursive Least Squares (RLS)

The following cost function is minimized (LS with a forgetting factor)

$$V_t(\theta) = \sum_{k=1}^t \lambda^{t-k} (y(k) - \varphi^T(k)\theta)^2$$

Forgetting factor, the only difference to the least squares algorithm.

The recursive solution is given by

$$\begin{aligned} \hat{\theta}(t) &= \hat{\theta}(t-1) + K(t) (y(t) - \varphi^T(t)\hat{\theta}(t-1)), \\ K(t) &= P(t)\varphi(t), \\ P(t) &= \frac{1}{\lambda} \left(P(t-1) - \frac{P(t-1)\varphi(t)\varphi^T(t)P(t-1)}{\lambda + \varphi^T(t)P(t-1)\varphi(t)} \right). \end{aligned}$$

Least Mean Square (LMS)

The following cost function is minimized

$$V_L(\theta) = E \{ y(k) - \varphi^T(k)\theta \}^2$$

The stochastic gradient method results in the following recursion

$$\hat{\theta}(t) = \hat{\theta}(t-1) + K(t) (y(t) - \varphi^T(t)\hat{\theta}(t-1)),$$

Standard (un-normalized) LMS makes use of $K(t) = \mu\varphi(t)$

and the normalized LMS (NLMS) makes us of (α is a small number to avoid division by zero)

$$K(t) = \mu \frac{\varphi(t)}{\alpha + |\varphi(t)|^2}$$

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- Transient error: Increase P_0
- Large variance in the estimates (variance error): Decrease the filter gain
- Slow adaptation (adaptation error): Increase the filter gain
- The estimates do not converge (bias error): Increase the model order

$$\hat{\theta}(t) = \hat{\theta}(t-1) + K(t) (y(t) - \varphi^T(t)\hat{\theta}(t-1))$$

↑
Filter gain

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Algorithm Summary

The algorithms are in the form

$$\hat{\theta}(t) = \hat{\theta}(t-1) + K(t) (y(t) - \varphi^T(t)\hat{\theta}(t-1)),$$

where

LMS	$K(t) = \mu\varphi(t)$
NLMS	$K(t) = \frac{\mu\varphi(t)}{\alpha + \varphi^T(t)\varphi(t)}$
RLS	$K(t) = P(t)\varphi(t),$ $P(t) = \frac{1}{\lambda} \left(P(t-1) - \frac{P(t-1)\varphi(t)\varphi^T(t)P(t-1)}{\lambda + \varphi^T(t)P(t-1)\varphi(t)} \right)$
KF	$K(t) = \frac{P(t-1)\varphi(t)}{R(t) + \varphi^T(t)P(t-1)\varphi(t)},$ $P(t) = P(t-1) - \frac{P(t-1)\varphi(t)\varphi^T(t)P(t-1)}{R(t) + \varphi^T(t)P(t-1)\varphi(t)} + Q(t).$

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Ex. Question

Apply the two algorithms to Gaussian white noise with variance 4 ($y=2*\text{randn}(10000,1)$).

- One of the algorithms converge towards the true value (i.e., no bias error). Select the step length so that the variance of the estimation error is less than 0.04 (i.e., 1% of the correct value 4) when the transient is gone. What is the length of the transient?
- One of the algorithms does not converge to the true value (i.e., bias error). What is the bias error for this algorithm?

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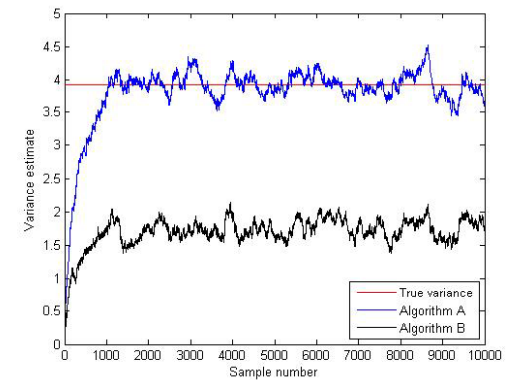
Ex. MATLAB Code

```

N = 10000; % Number of samples
y = 2*randn(N,1);
muA=0.003; % Step length Alg. A
muB=0.015; % Step length Alg. B
thA_hat=0; % Estimate using Alg. A
thB_hat=0; % Estimate using Alg. B
for k=1:N
    thA_hat = thA_hat + muA*(y(k)^2-thA_hat);
    thA_vect(k) = thA_hat;
    thB_hat = thB_hat + muB*sign(y(k)^2-thB_hat);
    thB_vect(k) = thB_hat;
end;
plot(1:N, repmat(var(y),1,N), 'r')
hold on;
plot(1:N, thA_vect, 'b');
plot(1:N, thB_vect, 'k');
hold off;
VarA = var(thA_vect(1500:end))
ylabel('Variance estimate')
xlabel('Sample number')
legend('True variance', 'Algorithm A', 'Algorithm B')
    
```

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Ex. Result



Algorithm A converge to the true value and **Algorithm B** does not converge to the true value. The length of the transient is roughly 1200 samples. The bias error of Alg. B is $4 - 1.8 = 2.2$.

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Ex. Estimation Error – LMS

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In LMS, the filter gain is given by

$$K(t) = \mu \varphi(t)$$

↖ step length
↗ regression vector

Assume (for simplicity) that θ is scalar, which implies that the regression vector is scalar.

➔

Stability requires: $|1 - \mu \varphi^2(t)| < 1$

Hence, choose

$$0 < \mu < \frac{2}{\varphi^2(t)}$$

In practise we reduce the upper limit by a factor of 100, i.e., $\mu = \frac{0.02}{\varphi^2(t)}$

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Recall – the Kalman Filter

Kalman filter problem definition: Compute an estimate of the state vector $x(t)$ for a state-space model

$$\begin{aligned}
 x(t+1) &= Ax(t) + w(t), \\
 y(t) &= Cx(t) + v(t),
 \end{aligned}$$

using the information available in all the previous measurements

$$y(\tau), \quad 0 \leq \tau \leq t$$

such that the covariance of the estimation error

$$\tilde{x}(t|t) = x(t) - \hat{x}(t|t)$$

is minimized.

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Nonlinear State Estimation – the Model

Nonlinear state-space model (stochastic difference equation)

Process model $x_{t+1} = f_t(x_t, u_t) + v_t$ ← Stochastic process noise

Measurement model $y_t = h_t(x_t, u_t) + e_t$ ← Stochastic measurement noise

Labels: State variable (x_t), Input signal (u_t), Measurement (y_t).

Alternative formulation $x_{t+1} \sim p(x_{t+1}|x_t)$
 $y_t \sim p(y_t|x_t)$

The two model descriptions are related,

$$p(x_{t+1}|x_t) = p_{v_t}(x_{t+1} - f_t(x_t))$$

$$p(y_t|x_t) = p_{e_t}(y_t - h_t(x_t))$$

Nonlinear State Estimation – the Aim

The aim is to obtain information about the state x_t using the information present in the measurements $y_{1:t} = \{y_i\}_{i=1}^t$

↓

Compute $p(x_t|y_{1:t})$

State Estimation – Conceptual Solution

We have now shown that for the dynamic model

$$x_{t+1} \sim p(x_{t+1}|x_t)$$

$$y_t \sim p(y_t|x_t)$$

the filtering and the one-step ahead prediction densities are

Measurement update $p(x_t|y_{1:t}) = \frac{\overbrace{p(y_t|x_t)}^{\text{Likelihood}} \overbrace{p(x_t|y_{1:t-1})}^{\text{Previous prediction density}}}{p(y_t|y_{1:t-1})}$

Time update $p(x_{t+1}|y_{1:t}) = \int \underbrace{p(x_{t+1}|x_t)}_{\text{Dynamics}} \underbrace{p(x_t|y_{1:t})}_{\text{Previous filtering density}} dx_t$

Special Case – Kalman Filter

Important special case, linear equations with Gaussian noise

$$x_{t+1} = Ax_t + v_t, \quad v_t \sim \mathcal{N}(0, Q),$$

$$y_t = Cx_t + e_t, \quad e_t \sim \mathcal{N}(0, R)$$

This allows for a closed form solution

$$p(x_t|y_{1:t}) = \mathcal{N}(x_t; \hat{x}_{t|t}, P_{t|t}),$$

$$p(x_{t+1}|y_{1:t}) = \mathcal{N}(x_{t+1}; \hat{x}_{t+1|t}, P_{t+1|t}).$$

Gaussian variables and linear transformations implies that complete information is provided by the mean and the covariance.

The Particle Filter – Very Brief Introduction

The particle filter computes estimates of the filtering PDF

The **key idea** is to form a nonparametric estimate,

$$p^N(x_t|y_{1:t}) = \sum_{i=1}^N \underbrace{\tilde{q}_t^i}_{\text{weights}} \delta(x_t - \underbrace{x_t^i}_{\text{particles}}), \quad \sum_{i=1}^N \tilde{q}_t^i = 1, \quad \tilde{q}_t^i \geq 0, \forall i$$

The estimate converge as $N \rightarrow \infty$

This implies that the multidimensional integrals are reduced to finite sums

$$\text{“ } \delta + \int \rightarrow \sum \text{”}$$

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The Particle Filter in Terms of the Kalman Filter

The Kalman filter

1. Initialize
 $x_{0|0} = \bar{x}$,
 $P_{0|0} = P_0$
2. Time update
 $\hat{x}_{t|t-1} = A\hat{x}_{t-1|t-1}$,
 $P_{t|t-1} = AP_{t-1|t-1}A^T + Q$
3. Measurement update
 $\hat{x}_{t|t} = \hat{x}_{t|t-1} + K_t(y_t - C\hat{x}_{t|t-1})$,
 $P_{t|t} = P_{t|t-1} - K_tCP_{t|t-1}$

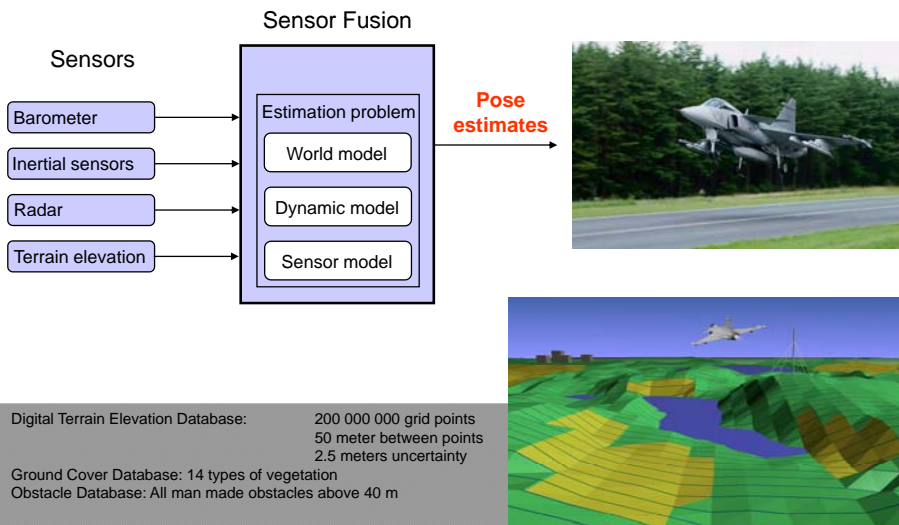
$$\hat{p}(x_t|y_{1:t}) = \mathcal{N}(x_t; \hat{x}_{t|t}, P_{t|t})$$

The particle filter

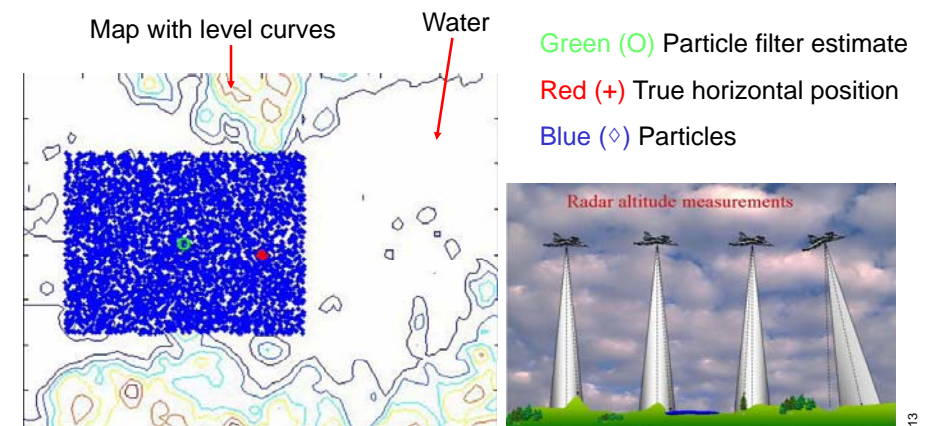
1. Initialize:
 $x_0^i \sim p(x_0)$
2. Time update
 $\hat{x}_t^i = f(x_{t-1}^i) + v_{t-1}^i$
3. Measurement update
 $q_t^i = p(y_t|\hat{x}_t^i) / \sum_{j=1}^N p(y_t|\hat{x}_t^j)$,
 $P(x_t^i = \hat{x}_t^i) = w_t^i$

$$\hat{p}(x_t|y_{1:t}) = \sum_{i=1}^N \frac{1}{N} \delta(x_t - x_t^i)$$

Particle Filter – Illustrating Example



Particle Filter – Illustrating Example



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Bias error: The difference between the true parameter and the estimated parameter. If there is a bias error, we say that the estimate is biased.

Bayes' theorem: Explains how conditional random variables depend on each other.

Markov property: Given $x(t)$, there is no useful information present in the previous states and measurements.

Particle filter: A method for estimation the state in a nonlinear dynamic system.

Active Noise Control/Cancelling (ANC): A method for reducing unwanted, disturbing noise.